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| Use Case Title: | Live Chat |
| Primary Actor: | Registered User, Guest User |
| Level: | Kite |
| Stakeholders: | Registered User |
| Precondition: | User accesses Cooking Application |
| Minimal Guarantee: | Keep any unfinish message unsent |
| Success Guarantees: | Send message to Admin |
| Trigger: | User accesses User Feedback |
| Main Success Scenario:   1. User send message to admin 2. User receive message from admin 3. User close Live Chat window | |
| Extensions:  1.a. User unable to send message  1.a.1. Message create indicate message unable to send; User click resend button to resend message and message is sent.  1.a.2. User re-login application and unable to resent message; User close Live Chat window. | |